

Frama-C installation and Overview

Stance Training Session – Course 1

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(long m
(for i < 0
C1); if
tmp2 :=
at the
tmp2[i][0] = -1, i < (NBi - 1), else if (tmp1[i][0] >= 1, i < (NBi - 1)) tmp2[i][0] = 0, i < (NBi - 1) else tmp2[i][0] = tmp1[i][0] > 0 then have good pass condition for the first row of the matrix product MC2^T * MP2, that is, "MC2^T(MP2) = MC2^T(MC1^W1) = MC2^T(W1 * MC1^T)"

tmp2[i][0] = 0, i < (NBi - 1) tmp1[i][0] >= 0, i < (NBi - 1) tmp2[i][0] = tmp2[i][0] + 1 i++ 1; tmp1[i][0] >= 1, i >= 1, i < NBi - 1 Final rounding, tmp2[i][0] is now represented on 9 bits. If (tmp1[i][0] > 255) m2[i][0] = -255, else if (tmp1[i][0] > 255) m2[i][0] = 255, else m2[i][0] = tmp1[i][0].



Installation of Frama-C

Frama-C Overview

Brief history

Quick Presentation

Frama-C Kernel

Plug-ins

```
(long m)
  (for i < 0 to
    C1); if (b
      tmp2 =
```

```
tmp2[j][0] = -1, i < (NBi - 1), else if (tmp1[i][0] >= 1, i < (NBi - 1)) tmp2[i][0] = 0, i < (NBi - 1), else tmp2[i][0] = -tmp1[i][0]; for k = 0 to Nb[i] do tmp2[i][k] = tmp2[i][k] * mc2[i][k]; /* The [i][j] coefficient of the matrix product MC2^T * MP2, that is, MC2^T * (MC1^T * M1) = MC2^T * MC1^T * M1 = MC2^T * M1 */ for l = 0 to Nm[i] do if (tmp2[i][l] >= 1, l <= 1, /* Final rounding, tmp2[i][l] is now represented on 9 bits, */ if (tmp2[i][l] > 255) m2[i][l] = -255, else if (tmp2[i][l] > 255) m2[i][l] = 255, else m2[i][l] = tmp2[i][l];
```

For the training session

Installation

- ▶ If you don't have a virtualizer, use the appropriate VMWare Player provided on the USB stick
 - ▶ Import the virtual machine on VMWare or VirtualBox.
 - ▶ Launch the virtual machine.

Spec of the virtual machine

- ▶ based on Xubuntu 12.10
 - ▶ Frama-C Oxygen, Why 2.31, Why3 0.8
 - ▶ Alt-ergo 0.94, Z3 3.2, Simplify, Coq
 - ▶ Verifast

```
(long m )  
| for (i = 0  
|C1); if (f0  
|tmp2 +=  
|at of the
```

- ▶ On Debian, Ubuntu, Fedora, Gentoo, OpenSuse, Linux Mint,
...
▶ Compile from sources using OCaml package managers:
 - ▶ Godi
(<http://godi.camlcity.org/godi/index.html>)
 - ▶ Opam (<http://opam.ocamlpro.com/>)



On Windows

- Godi
 - Wodi (<http://wodi.forge.ocamlcore.org/>)

```
(long m)
| for (i = 0
| C1); if (f0
| ttmp2 ++
| at of the
```

Installed files

Executables

- ▶ `frama-c`: Console-based interface
- ▶ `frama-c-gui`: Graphical User Interface

Others

- ▶ `FRAMAC_PLUGINS`: location of plug-ins
- ▶ `FRAMAC_SHARE`: various configuration files
- ▶ `FRAMAC_SHARE/libc`: standard headers

```
(long m)
  (for i < 0
    C1); if (b
      tnp2 =
```

```
  tnp2[j][0] = -1; i < (NBl - 1); else if (tnp1[i][0] >= 1 < (NBl - 1)) tnp2[i][0] = 0; i < (NBl - 1); else tnp2[i][0] = -1; else tnp2[i][0] = tnp1[i][0]; // From here, second pass (code like the first one)
  tnp1[j][0] = 0; k < NBl; tnp1[j][k] = tnp2[k][j]; // The [j][k] coefficient of the matrix product MC2^T * MP2, that is, "MC2^T(MC1^W) = MC2^T(MC1^W) = MC2^T(MC1^W) = MC2^T(MC1^W)".
  i += 1; tnp1[i][0] >= 1; // Final rounding, tnp2[i][0] is now represented on 9 bits. // if (tnp1[i][0] > 255) m2[i][0] = 255; else if (tnp1[i][0] < -255) m2[i][0] = -255; else m2[i][0] = tnp1[i][0]; // If the result is outside the range [-255, 255], it is set to the closest value.
```

Manuals

- ▶ <http://frama-c.com/support.html>
 - ▶ In directory
\$(frama-c -print-share-path) /manuals

Support

- ▶ `frama-c-discuss@gforge.inria.fr`
 - ▶ tag frama-c on <http://stackoverflow.com>

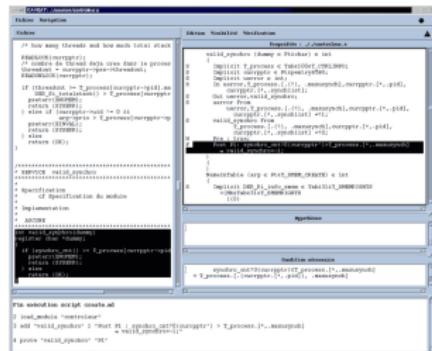
Inline summary

- ▶ `frama-c -help`
 - ▶ `frama-c -kernel-help`
 - ▶ `frama-c -*-path`
 - ▶ `frama-c -plugin-help`

Caveat Verifier

```
int div(int a, int b) {
    int q;
    q=0;
    while (a>=b) {
        a=a-b;
        q=q+1;
    }
    return q;
}
```

Pre params: $a \geq 0 \ \& \ b > 0$;
 Term 1 variant: $a - b$;
 Inv 1 invariant: $a + b * q = a'$;
 Post remainder: $a - b * \text{div} < b$



remainder: Proved
(Simplify, Z3, Alt-Ergo)



```
(long m)
  (for i < 0
    C1); if (B
      tmp2 =
```

```
tmp2[j][0] = -1 <= i < -(NB-1); else if (tmp1[i][0] <= -(1 <= i < -(NB-1)) tmp2[0][0] = 0 <= -(NB-1) - 1 else tmp2[0][0] = tmp1[0][0]-1; Then the second pass looks like this first one: tmp1[i][j] = 0 <= i < -(NB-1) & 0 <= j < -(NB-1) tmp2[i][j] = tmp2[i][j]; If the [i][j] coefficient of the matrix product MC2*TM2, that is:  $MC2 \times TM2 = MC2 \times (MC1 \times M1) = MC2 \times M1 \times MC1$ , then tmp2[i][j] = 0 <= i < -(NB-1) & 0 <= j < -(NB-1) tmp2[i][j] = 0 <= i < -(NB-1) & 0 <= j < -(NB-1) tmp2[i][j] = tmp1[i][j]; Final rounding, tmp2[i][j] is now represented on 9 bits. If (tmp1[i][0] > 255 m2[i][0] = -255; else if (tmp1[i][0] < -255, m2[i][0] = 255; else m2[i][0] = tmp1[i][0]);
```

Caveat @ Airbus

- ▶ Experiments with Caveat since 1998
 - ▶ Used in some critical developments (qualified for DO-178B level A on this code)
 - ▶ Replaces unit tests by formal proofs
 - ▶ J. Souyris & al. *Formal Verification of Avionics Software Products*, FM 2009, vol. 5850 LNCS

tmp2[i][j] = -(1 << (NB-1)) else if (tmp1[i][j]) >= (1 << (NB-1)) tmp2[i][j] = (1 << (NB-1))-1 else tmp2[i][j] = tmp1[i][j]; // Then the second pass. Looks like the first one. "void

Caveat and Frama-C

Reinvesting Caveat pro's

- ▶ Formal language designed for code specifications
- ▶ Hoare's logic, weakest preconditions

Improving scope of application

- ▶ Low-level C-code features (complex aliases, casts)
- ▶ Other semantic analysis (static analysis by abstract interpretation)

```
(long m)
  (for i < 0
    C1); if (b
      tmp2 =
```

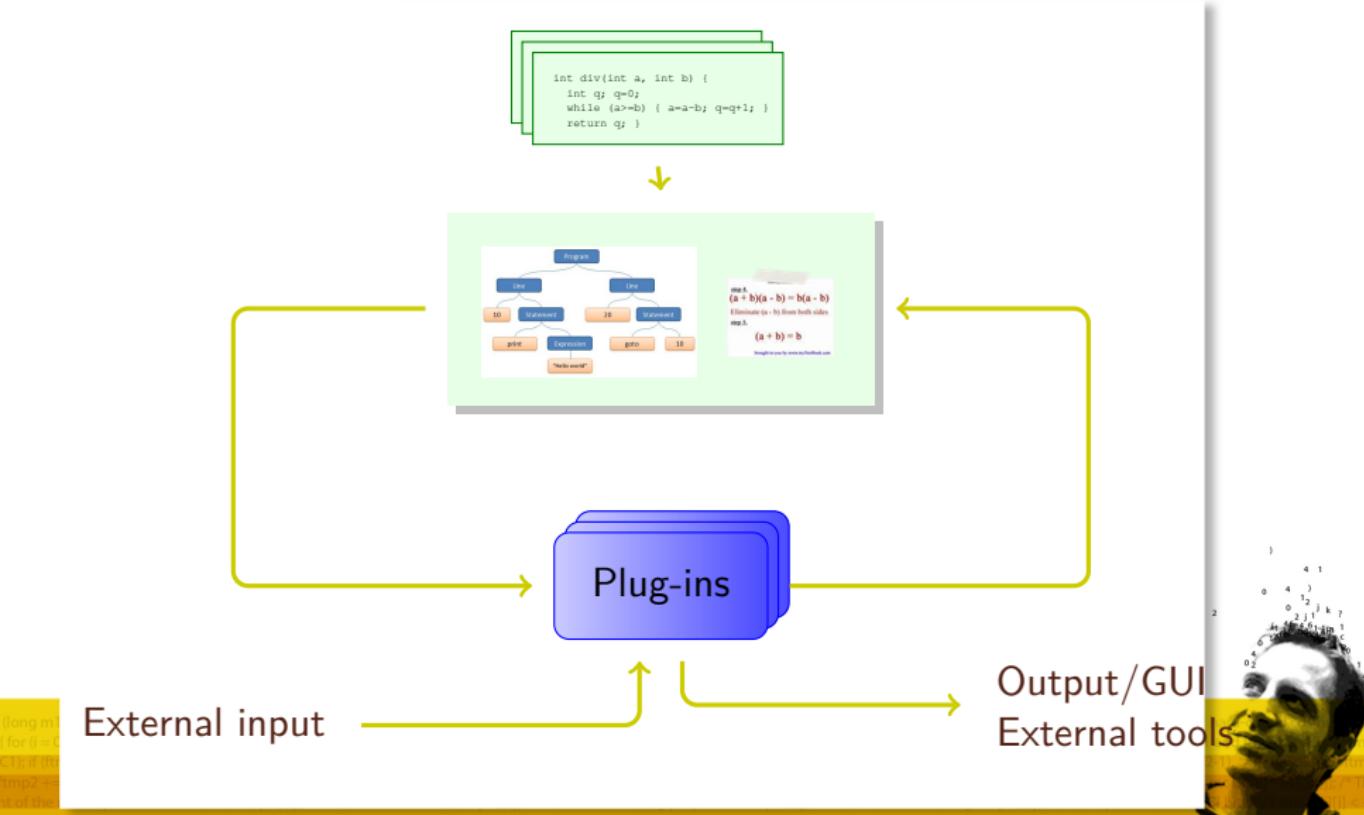
```
tmp2[i][0] = -1; i < (NBi - 1); else if (tmp1[i][0] >= 1 < (NBi - 1)) tmp2[i][0] = 0; i < (NBi - 1); else if (tmp2[i][0] >= 0 & k < (k+1)) tmp1[i][0] = m2[i][j]; } m2[i][j]; } The [i][j] coefficient of the matrix product MC2^T * MP2, that is, "MC2^T(MC1^W) = MC2^T(MC1^W) = MC2^T(MC1^W) = MC2^T(MC1^W)"
```



Frama-C at a glance

- ▶ <http://frama-c.com/>
 - ▶ Developed at CEA LIST and INRIA Saclay (Proval team, now Toccata).
 - ▶ Released under LGPL license.
 - ▶ Kernel based on CIL (Necula et al. – Berkeley).
 - ▶ ACSL annotation language.
 - ▶ Extensible platform
 - ▶ Collaboration of analysis over same code
 - ▶ Inter plug-in communication through ACSL formulas.
 - ▶ Adding specialized plug-in is easy

Frama-C platform



Abstract syntax trees

- ▶ Parsing and type-checking
- ▶ Normalization
- ▶ Code transformation (visitor)
- ▶ Control-flow graph and data-flow analysis

(long m
(for i < 0
C1); if
tmp2 =
at the
tmp2[i][0] = -1 <= (NBi - 1); else if (tmp1[i][0] >= 1 <= (NBi - 1)) tmp2[i][0] = 0 <= (NBi - 1) <= tmp1[i][0]; // Then have good pass code like this first case
tmp2[i][0] = 0; k < NBi - 1; tmp1[i][k] >= mc2[i][k]; tmp2[i][k] >= mc2[i][k]; // The [i][j] coefficient of the matrix product MC2^T * MP2, that is, "MC2^T(MC1^W) = MC2^T(MC1^W) = MC2^T(MC1^W)"
i += 1; tmp1[i][0] >= 1; // Final rounding, tmp2[i][0] is now represented on 9 bits. // if (tmp1[i][0] > 255) m2[i][0] = 255; else if (tmp1[i][0] < -255) m2[i][0] = -255; else m2[i][0] = tmp1[i][0];



Projects and Journalization

Managing the state of the analyzer

- ▶ Encompasses Frama-C's internal state
- ▶ Two projects are independent from each other
- ▶ Persistence (type-safe load/save)
- ▶ Replay features through journalized script.

Example

```
module Done =
  Computation.Ref
    (struct ... end) (struct ... end)

let project =
  File.create_project_from_visitor "transf"
    (fun p -> new my_code_transformer p)
```



Main plugins



```
(long m)
  (for i : 0
    C1; if (b
      tmp2 :=
```

```
tmp2[i][0] = -1 <= (NBi - 1); else if (tmp1[0][0] >= 1 <= (NBi - 1)) tmp2[0][0] = 0 <= (NBi - 1); else if (tmp1[0][0] >= 1 <= (NBi - 1)) tmp2[0][0] = -tmp1[0][0]; -tmp1[0][0] >= 1 <= (NBi - 1); else if (tmp1[0][0] >= 1 <= (NBi - 1)) tmp2[0][0] = tmp1[0][0]; tmp2[0][0] = tmp2[0][0] * tmp2[0][0]; The [i][j] coefficient of the matrix product MC2^T * MP2, that is,  $(MC2^T * MP2)_{ij} = MC2_{ik} * (MC1^T)_{kj} = MC2_{ik} * (MC1^T)_{kj}$ 
```

External plugins

- ▶ Taster (coding rules, Atos/Airbus, Delmas &al., ERTS 2010)
- ▶ Dassault's internal plug-ins (Pariente & Ledinot, FoVeOOs 2010)
- ▶ Fan-C (flow dependencies, Atos/Airbus, Duprat &al., ERTS 2012)
- ▶ Various academic experiments (mostly security-related)

```
(long m  
(for i < 0  
C1); if (b  
tmp2 =  
at the  
tmp2[i][0] = -1, i < (NbI - 1), else if (tmp1[0][0] >= (1, i < (NbI - 1)) tmp2[0][0] = (1, i < (NbI - 1)) tmp2[1][0] = (0, i < (NbI - 1)), else if (tmp2[1][0] >= 0, then have a good pass. Code like this first:  
tmp2[i][0] = 0, k < NbI - i, tmp1[0][0] >= mc2[0][k]) tmp2[0][0];
```

The [i][j] coefficient of the matrix product $MC_2^T \cdot MP_2$, that is, $^T(MC_2^T) \cdot (MP_2) = MC_2^T \cdot (MC_1 \cdot M_1) = MC_2^T \cdot M_1 \cdot MC_1$.
 $i \leftarrow 1; \text{tmp1}[0][0] \leftarrow 1; \text{tmp2}[0][0]$ Final rounding: $\text{tmp2}[0][0]$ is now represented on 9 bits. If $(\text{tmp1}[0][0] > 255) \cdot m2[0][0] > 255$, else if $(\text{tmp1}[0][0] > 255) \cdot m2[0][0] < -255$, else if $(\text{tmp1}[0][0] > 255) \cdot m2[0][0] = -255$, else $m2[0][0] = \text{tmp2}[0][0]$.

Registering a new plug-in

- ▶ Inform the kernel of the plug-in
- ▶ Register plug-in state in project mechanism
- ▶ Register exposed functions in the dynamic mechanism
- ▶ Register entry point in the kernel

Example

```
module P = Plugin.Register(struct ... end)
module Enabled = P.False(struct ... end)
let print () = P.result "Hello world";;
Db.Extend.main
(fun () -> if Enabled.get() then print ());;
```

(long m
(for i < 0
C1); if
tmp2 <
at the
tmp2[i][0] = -1 <= (NBi - 1); else if (tmp1[i][0] >= 1 <= (NBi - 1)) tmp2[i][0] = (1 <= (NBi - 1) && (tmp2[i][0] >= 1 && (tmp1[i][0] <= (NBi - 1))) ? 1 : 0; if
tmp2[i][0] <= 0; k <= k+1; tmp1[i][0] = (tmp2[i][0] * tmp2[i][k]) + tmp1[i][0];) in
The [i][j] coefficient of the matrix product MC2^T / MP2, that is, $(MC2^T / MP2)_{ij} = MC2^T_{ik} (MC1^W)_{kj} = MC2^T_{ik} M_{kj}$

