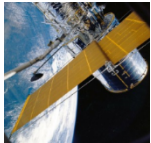
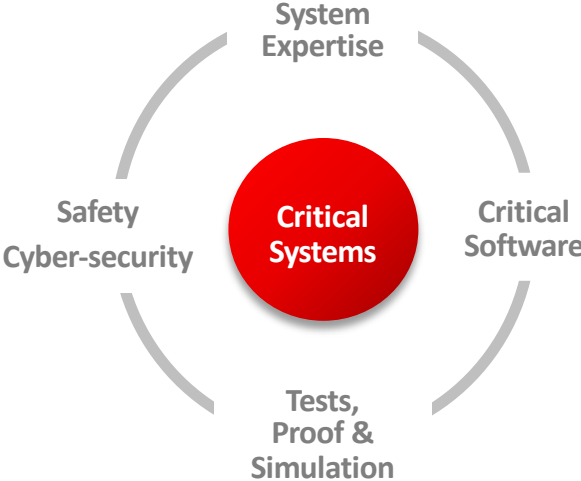


# Mixing formal methods to increase robustness against cyber-attacks

Laurent Voisin

## Critical systems engineering



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# Key figures

8

M€  
Turnover

including 15%  
dedicated to  
R&D



100

ENGINEERS  
& PhD



+10

YEARS

Average  
experience



4

OFFICES

Aix-en-Provence  
Paris  
Toulouse  
Berlin



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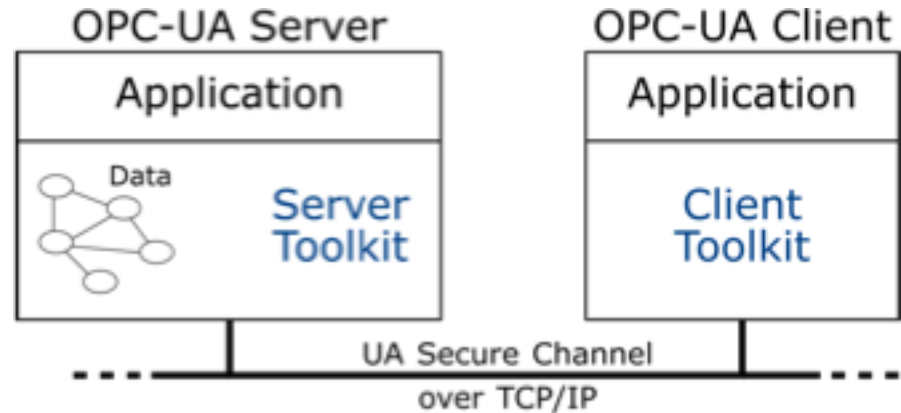
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# OPC-UA

Machine to machine communication

Browse, read/write, subscribe, ...

Built-in security



IEC 62541 standard

Cornerstone of Industry 4.0 and Industrial IOT

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## French collaborative R&D project INGOPCS

- Backed by ANSSI (“French NSA”)
- Partial funding by the French Government (FUI19)

## Cleanroom development of the OPC-UA protocol in C99

### Main S2OPC targets

- Safety (SIL2 – IEC 61508)
- Security (EAL4 – Common Criteria)
- Embedded systems
- Open source

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## Apply formal methods!

But difficult in the S2OPC context:

- Open world
- Concurrent
- Cryptography
- Dynamic data allocation

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# Taming concurrency

Architectural pattern

Sequential automata executing concurrently

Post asynchronous messages between automata

No shared memory, but ownership transfer by message passing

Examples:

- Low-level socket operations
- Channel events
- Application interface

Simple to reason about

Programming is a bit more difficult (asynchronous, callback based)

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# About Cryptography

Difficult to get it right

Do not reinvent the wheel

Reuse existing crypto library (e.g., Mbed TLS)

Isolate it through a thin API adaptor

Allows plugging hardware crypto when available

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# Mixing Formal Methods

The S2OPC code is heterogeneous

- Use Frama-C / TrustInSoft Analyser for low level
- Use the B method for high level

Take advantage of the strengths of each formal method

Do not attempt to cover 100 %

- Diminishing returns

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## Applied to low-level code

- OS interface
- crypto API
- message en/decoding

## Provides extended static analysis

- Absence of undefined behavior
- Check dynamic CERT coding rules (e.g., buffer overflow)

## A posteriori verification

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# What is the B Method?

Developed in the 90s

Correct by construction software

High level specifications in set theory (similar to SQL)

Then stepwise refinement to actual code (B0)

Finally automated one-to-one translation to C99 code

Proof of correctness and consistency of the model

Usually applied to SIL4 embedded software (e.g., CBTC)

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# Use of the B Method

## Applied to high-level code

- Channel automaton
- Session automaton
- Query processing on the address space

## Simple high-level description, complex implementation

- Refinement to the rescue

## Global invariants

## A priori verification

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# Development process

Formal methods are not enough

Apply an agile process

- With long runs (about two months)

Apply best practices of software engineering

- Automated code formatting
- Code reviews
- Source version control (incl. signed commits and pull requests)
- Continuous integration
- Static analyses (each compiler gives a different feedback)
- Unit, integration and acceptance testing (where applicable)
- Fuzz testing

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# Need to model dynamic data

Traditionally B is applied in a safety-critical context

Dynamic data allocation is not permitted

But for a network protocol:

- The size of messages is unknown
- Fixed boundaries would be difficult to estimate
- Fixed boundaries are a waste of tight memory

The networking world is open by nature

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# Simple C pointers

## Simple pointers

- `int *p;`
- `p = malloc(sizeof *p);`
- `p == NULL`
- `*p = 42;`
- `x = *p;`
- `p = q;`
- `free(p);`

## Not considered (aliasing)

- `p = &x;`

## Similar to Pascal pointers

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# B model (types)

SETS	$t\_int\_i$	<i>/* Any value */</i>
CONSTANTS	$t\_int,$ $c\_int\_undef$	<i>/* Valid pointers */</i> <i>/* NULL pointer */</i>
PROPERTIES	$t\_int \subseteq t\_int\_i \wedge$ $c\_int\_undef \in t\_int\_i \wedge$ $c\_int\_undef \notin t\_int$	
	$int *p;$	$p \in t\_int\_i$
	$p == null$	$p = c\_int\_undef$
	$p = q;$	$p := q$

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# B model (state)

## Model allocated pointers and associated values

VARIABLES  $f\_int$  /\* Value of allocated data \*/

INVARIANT  $f\_int \in t\_int \rightarrow INT$

INITIALISATION  $f\_int := \emptyset$

Note:  $f\_int$  is abstract (does not exist outside the model)

Would be a ghost variable in SPARK.

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# B model (allocation)

```
p ← int_alloc  $\triangleq$  /* p = malloc(sizeof *p); */  
CHOICE
```

```
  p := c_int_undef
```

```
OR
```

```
  ANY np, ni
```

```
  WHERE np ∈ t_int – dom(f_int) ∧ ni ∈ INT
```

```
  THEN p := np || f_int(np) := ni
```

```
  END
```

```
END
```

```
int_free(p)  $\triangleq$  /* free(p) */
```

```
PRE
```

```
  p ∈ dom(f_int)
```

```
THEN
```

```
  f_int := {p}  $\triangleleft$  f_int
```

```
END
```

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# B model (dereferences)

$n \leftarrow \text{int\_get}(p) \triangleq$   
PRE

$p \in \text{dom}(f\_int)$   
THEN  
     $n := f\_int(p)$   
END

*/\* n = \*p; \*/*

$\text{int\_set}(p, n) \triangleq$   
PRE

$p \in \text{dom}(f\_int)$   
THEN  
     $f\_int(p) := n$   
END

*/\* \*p = n; \*/*

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# B model (in and out pointers)

Accept a pointer allocated outside of the model

$\text{int\_bless}(p) \triangleq$

PRE

$p \in \text{t\_int} - \text{dom}(f\_int)$

THEN

ANY  $n_i$  WHERE  $n_i \in \text{INT}$  THEN  $f\_int(p) := n_i$  END

END

Release a pointer for use outside

$\text{int\_forget}(p) \triangleq$

PRE

$p \in \text{dom}(f\_int)$

THEN

$f\_int := \{p\} \triangleleft f\_int$

END

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# Extension to structures

Use several partial functions, one for each field

The domains of these functions must be equal

Example:

```
struct pos { int x; int y; };
```

$$f\_pos\_x \in t\_pos \rightarrow INT$$
$$f\_pos\_y \in t\_pos \rightarrow INT$$
$$\text{dom}(f\_pos\_x) = \text{dom}(f\_pos\_y)$$

A field can itself be a pointer to another structure

A field can be an array of dynamic length

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# Application to S2OPC

High-level services are modelled in B

Can require that an input pointer is allocated

- precondition of an operation

Can guarantee that an output pointer is allocated

- postcondition of an operation body

Can detect and report unavailable memory

- check and propagate the alloc return value

Can transfer ownership of memory

- bless and release operations

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# Conclusion

Adapt your software architecture

Use the right tool for the job

Keep your ROI positive

Efficient and excellent quality code

S2OPC integrated in commercial software

- network bridge in railway supervision

General availability of B model shows modeling patterns used in industry

Full development available at

<https://gitlab.com/systerel/S2OPC>

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# Additional points

## But limited to non-recursive structures

- Recursive structures (e.g., linked lists, trees) would need more global invariant (e.g., lists are not circular).

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