



ADELARD

Safe resource use tracking with a combination of control flow and data flow analysis

Frama-C Day 2015

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Overview

- Adeland background
 - Esp. assessment of smart device software for nuclear I&C
 - Our approach to assessments
- Frama-C plugins to support our work
 - Previous plug-in development
 - New plug-in development
 - Resource use tracking



Adelard – what we do

- Adelard LLP is a consultancy specialising in safety-related and safety critical computing systems
- Working in a number of industry sectors
 - Nuclear, defence, rail, aviation, medical
- Types of system
 - Smart instruments, PLCs, command and control
- Work includes
 - Safety case design and assessment
 - Software assessment
 - Assessment tools
 - Contract research
 - (UK C&I Nuclear Industry Forum - CINIF)



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Embedded industrial systems in UK nuclear industry

- Smart devices
 - Temperature transmitters, trip alarms, switchgear, HVAC, ...
 - Configurable but not programmable – fixed firmware
 - Have a safety role

- PLCs
 - Programmable
 - Industrial control languages (like IEC 61131-3)



Role of software static analysis

- Static analysis may be used for
 - compensatory activities – show the code is acceptable despite shortcomings in the development process
 - independent confidence building
- This is a regulatory requirement for nuclear I&C (UK ONR)



Static analysis tools

- We use existing static analysis tools where available
 - LDRA TestBed
 - VectorCast
 - Frama-C (WPA)
 - Doxygen
 - ...
- But develop our own tools for specific analyses
 - Simple code parsing tools
 - Frama-C plugins



Previously developed plugins

- Partly funded by CINIF research programme
 - UK C&I Nuclear Industry Forum
- Designed to perform simple, well defined analysis
 - Coupled with manual review
- Simple Concurrency Analysis
 - Now available to all under the GNU LGPL-3 license at
 - <https://bitbucket.org/adelard/simple-concurrency>
- Control flow analysis
 - Will be available at the same website
 - Awaiting permission from CINIF



Concurrency Analysis

- Primarily for “main function + interrupts” software
 - But applicable to multi-tasking software designs
- Simple analysis approach
 - Identify entry points to all threads (functions with no callers)
 - Identify all static storage duration variables accessed by two or more threads
 - For each such variable, report where it is used
- Supports manual review of variable sharing
 - Indicates type and number of bits of each variable
 - Indicates whether uses are reads or writes
- Successes
 - Helped us to find real concurrency issues in several cases



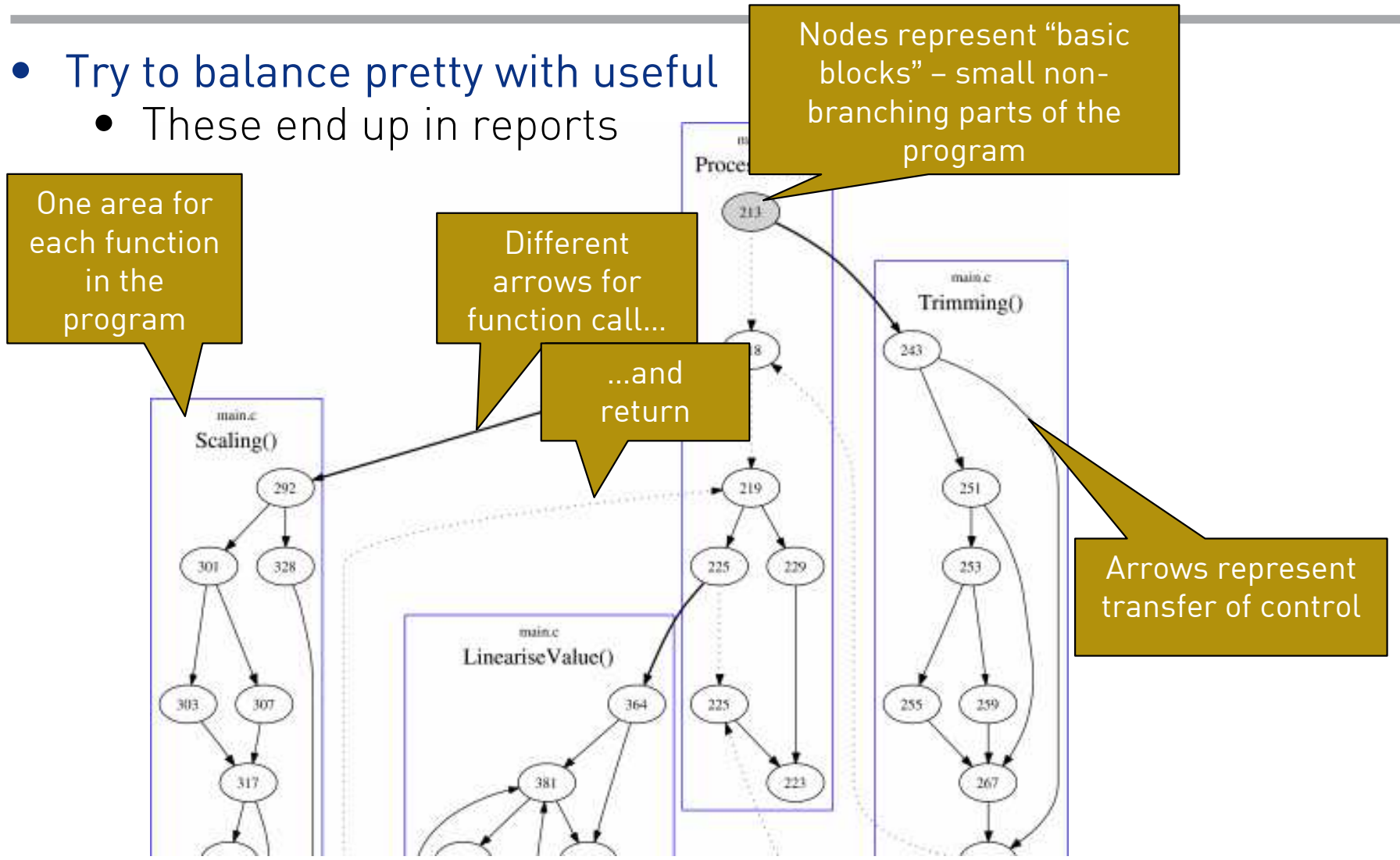
Control-flow graphs

- Similar but extended version of the classic control flow graph plugin example
 - analyses for strongly connected components
 - triage for potentially dangerous kinds of unclean loops
 - standard graphviz output
 - annotation module functor
- Useful for inspecting code structure
 - Identify functions of interest
 - Broad statistics – depth and complexity of the graph
 - Look for structuring issues such as poorly-structured loops
- Allows us to quickly decide if interrupt service routines are acceptable
 - E.g., loop-free, so comparatively predictable run-time



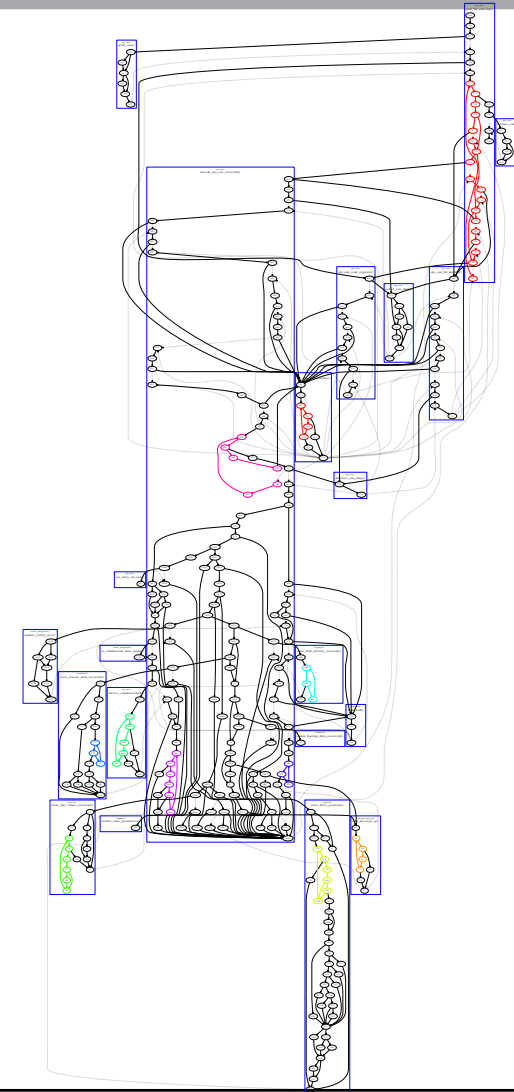
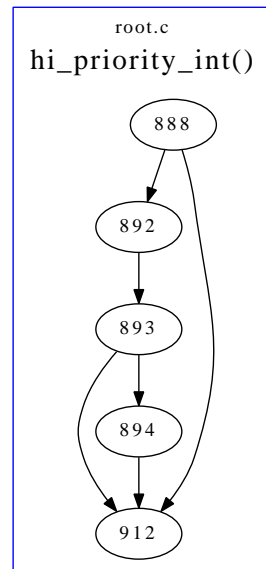
CFG output - graph

- Try to balance pretty with useful
 - These end up in reports



Finding loops

- Loops are identified as strongly-connected components in the graph (thanks, Ocamlgraph)
 - Identifies loops inside functions
 - and between functions (e.g., recursion)
- Ideally loop free in interrupt routines



Latest plugin

- Resource usage analysis
 - New work since 2015 Workshop
 - Still in development
- Needed for analyses of software running on a OS kernel
- Will:
 - Introduce resource usage analysis
 - Outline how the analysis is implemented in a plug-in
 - Present some examples



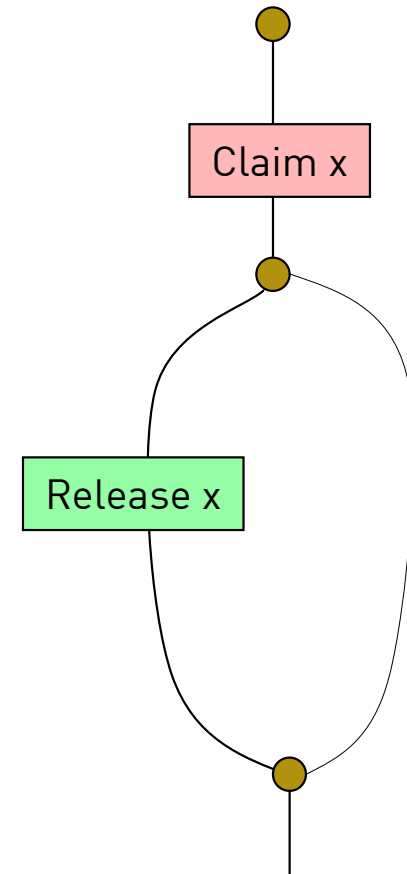
Resource usage analysis

- Multiple threads of execution (like OS tasks) need to claim and release resources for exclusive use, like:
 - Enable/disable interrupt
 - Claim / release semaphore
 - Claim/release heap (malloc-free)
- In a sound program thread:
 - Claim should always be followed by Release
 - No Release without a prior Claim
 - Sequence of Claims (e.g. semaphores) must be Released in reverse order (LIFO)



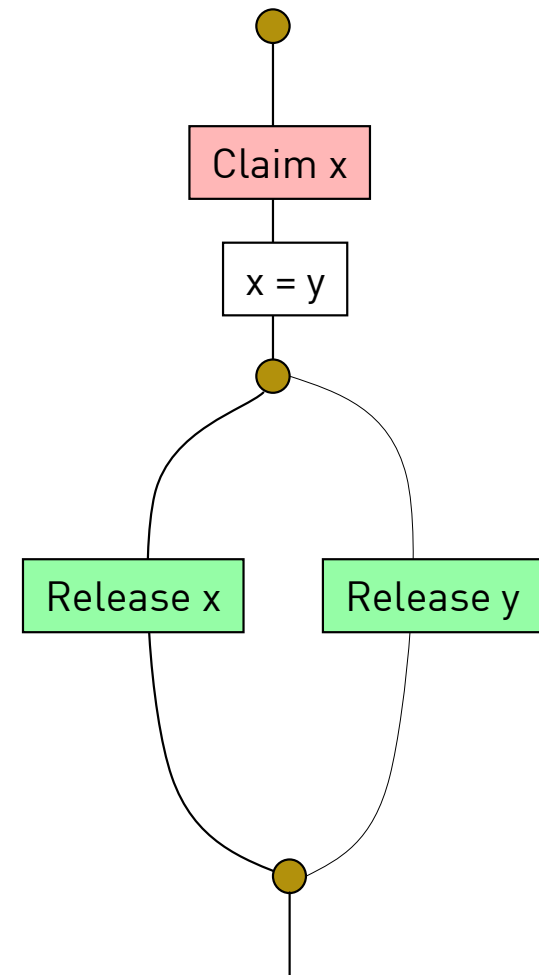
Stage 1 implementation

- Restrict resource balance analysis to single functions
 - Would be best practice software design anyway
- Scans the control flow graph for claim / release invocations on every possible control flow path (inc. loops and gotos)
- Identify any control flow sequences in function where resource controls do not balance
- Non compliance reported for manual analysis



Stage 1 Issues

- Different ways of identifying the same resource
 - constant, variable, parameter to a function, ...
- If resource identifiers do not match can incorrectly report unbalanced resource use
- Need to track all “aliases” for the same resource identifier



Plug-in implementation approach

- Most of what we are doing builds on our existing control flow plug-in
- Try to stack small independent plugins, using Frama-C memoisation
- Development issues
 - Dependency fun – using Nixos
 - Hacking the makefile:

```
substituteInPlace Makefile --replace '$(FRAMAC_SHARE)/Makefile.dynamic'  
"$TMP_MAKEFILES/Makefile.dynamic"
```
 - Plug-in API paradigms?



Resource tracking – implementation

- Immutable Ocamlgraphs
- Vertex node map - map of control flow vertices to lattice vertices
- Build up a simple semilattice, where nodes store a lattice node ID, an alias tracker structure and a reference back into the control flow graph
- History list built up recursively with function call history (needed to deal with consequences of goto)
- Fixpoint on looping
 - Checking alias maps the same (conservative)
 - Will report a problem even if a path is infeasible owing to mallocs/frees in conditionals (although well-written code should probably avoid this in practice – might be extended using complete lattice, value analysis and WP)



Malloc/free development version

- The code walks the CFG and tracks pointer aliases through a lattice. It is designed to
 - cope with reallocation of frees
 - identify resource use fixpoints on loops (conservative)
 - spot double frees
 - spot double mallocs
 - spot other masking assignments on aliasing
 - deal with convoluted control flow with gotos
 - spot resource leakage on function exit



Example code

```
#include <stdlib.h>

int f(int x);

void main() {
    int x;

    int *m = (int*) malloc(8 * sizeof(int));
    if (x) {
        x = x + 1;
        while (x<1) {
            x=f(2);
            x *= 4;
            x++;
        }
        free ((void*) m);
    }
    else {
        x=2;
        free ((void*) m);
    }
    return;
}

int f(int x) {
    return f(x*2);
}
```



Example code


```
#include <stdlib.h>

int f(int x);

void main() {
    int x;

    int *m = (int*) malloc(8 * sizeof(int));
    if (x) {
        x = x + 1;
        while (x<1) {
            x=f(2);
            x *= 4;
            x++;
        }
        free ((void*) m);
    }
    else {
        x=2;
        free ((void*) m);
    }
    return;
}

int f(int x) {
    return f(x*2);
}
```

 Claim resource



Example code

```
#include <stdlib.h>

int f(int x);

void main() {
    int x;

    int *m = (int*) malloc(8 * sizeof(int)); ← Claim resource
    if (x) {
        x = x + 1;
        while (x<1) {
            x=f(2);
            x *= 4;
            x++;
        }
        free ((void*) m); ← Release resource
    }
    else {
        x=2;
        free ((void*) m); ← Release resource
    }
    return;
}

int f(int x) {
    return f(x*2);
}
```



Analysis Output

- Normally,

```
[cfganalysis] Computing CFG
```

```
[cfganalysis] Starting malloc/free resource tracking analysis
```

```
[cfganalysis] Starting analysis of function "f"
```

```
[cfganalysis] Analysis of function "f" completed without errors
```

```
[cfganalysis] Starting analysis of function "main"
```

```
[cfganalysis] Analysis of function "main" completed without errors
```

```
[cfganalysis] malloc/free resource track analysis finished for all functions.
```

- Finds “malloc”
- Finds “free” on both paths (line 16 and 20)
- Balance achieved



Analysis Output

- If we remove one of the `free`s:

```
[cfganalysis] Computing CFG
```

```
[cfganalysis] Starting malloc/free resource tracking analysis
```

```
[cfganalysis] Starting analysis of function "f"
```

```
[cfganalysis] Analysis of function "f" completed without errors
```

```
[cfganalysis] Starting analysis of function "main"
```

```
[cfganalysis] Warning: analysis of function "main" completed but with resource leakage
```

```
[cfganalysis] malloc/free resource track analysis finished for all functions.
```

- Finds “malloc”
- But balance not achieved on both paths



Analysis Output

- If we add another `free`:

```
[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] In analysis of vertex test3a.c:22:
[cfganalysis] - Dangerous resource release from m
[cfganalysis] Trace details:
[cfganalysis] - test3a.c:20 (return): No resources allocated
[cfganalysis] - test3a.c:20: No resources allocated
[cfganalysis] - test3a.c:19: Resource ID 0 [m]
[cfganalysis] - test3a.c:9: Resource ID 0 [m]
[cfganalysis] - test3a.c:8 (return): Resource ID 0 [m]
[cfganalysis] - test3a.c:8: Resource ID 0 [m]
[cfganalysis] Analysis of function "main" terminated with errors
[cfganalysis] malloc/free resource track analysis finished for all functions.
```

- Finds “malloc”
- But balance not achieved on both paths



Fixpoint example

```
#include <stdlib.h>
int f(int x);
void main() {
    int x;

    int *m = (int*) malloc(8 * sizeof(int));
    if (x) {
        x = x + 1;
        while (x<1) {
            free ((void*) m);
            x = f(2);
            x *= 4;
            x++;
            m = (int*) malloc(8 * sizeof(int));
        }
        free ((void*) m);
    }
    else {
        x=2;
        free ((void*) m);
    }
    /* free ((void*) m); */
    return;
}

int f(int x) {
    return f(x*2);
}
```

[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] Analysis of function "main" completed without errors
[cfganalysis] malloc/free resource track analysis finished for all functions.



Fixpoint example 2

```
#include <stdlib.h>

int f(int x);

void main() {
    int x;

    int *m = (int*) malloc(8 * sizeof(int));
    int *n = m;
    if (x) {
        x = x + 1;
        while (x<1) {
            free((void*) m);
            x=f(2);
            x *= 4;
            x++;
            n = (int*) malloc(8 * sizeof(int));
            m = n;
            x *= 4;
        }
        free ((void*) m);
    }
    else {
        x=2;
        free ((void*) m);
    }
    return;
}

int f(int x) {
    return f(x*2);
}
```

[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] Analysis of function "main" completed without errors
[cfganalysis] malloc/free resource track analysis finished for all functions.



And if we remove assignment:

```
[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] In analysis of vertex test3d.c:12:
[cfganalysis] - Failed to find resource use fixpoint on looping
[cfganalysis] Trace details:
[cfganalysis] - test3d.c:17: Resource ID 1 [n]
[cfganalysis] - test3d.c:16: No resources allocated
[cfganalysis] - test3d.c:15: No resources allocated
[cfganalysis] - test3d.c:14 (return): No resources allocated
[cfganalysis] - test3d.c:14: No resources allocated
[cfganalysis] - test3d.c:13 (return): No resources allocated
[cfganalysis] - test3d.c:13: No resources allocated
[cfganalysis] - test3d.c:13: Resource ID 0 [m, n]
[cfganalysis] - test3d.c:12: Resource ID 0 [m, n]
[cfganalysis] - test3d.c:12: Resource ID 0 [m, n]
[cfganalysis] - test3d.c:11: Resource ID 0 [m, n]
[cfganalysis] - test3d.c:10: Resource ID 0 [m, n]
[cfganalysis] - test3d.c:9: Resource ID 0 [m, n]
[cfganalysis] - test3d.c:8 (return): Resource ID 0 [m]
[cfganalysis] - test3d.c:8: Resource ID 0 [m]
[cfganalysis] Analysis of function "main" terminated with errors
[cfganalysis] malloc/free resource track analysis finished for all functions.
```



Or add an extra free:

```
[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] In analysis of vertex test3e.c:25:
[cfganalysis] - Dangerous resource release from m
[cfganalysis] Trace details:
[cfganalysis] - test3e.c:20 (return): No resources allocated
[cfganalysis] - test3e.c:20: No resources allocated
[cfganalysis] - test3e.c:12: Resource ID 0 [m, n]
[cfganalysis] - test3e.c:12: Resource ID 0 [m, n]
[cfganalysis] - test3e.c:12: Resource ID 0 [m, n]
[cfganalysis] - test3e.c:11: Resource ID 0 [m, n]
[cfganalysis] - test3e.c:10: Resource ID 0 [m, n]
[cfganalysis] - test3e.c:9: Resource ID 0 [m, n]
[cfganalysis] - test3e.c:8 (return): Resource ID 0 [m]
[cfganalysis] - test3e.c:8: Resource ID 0 [m]
[cfganalysis] Analysis of function "main" terminated with errors
[cfganalysis] malloc/free resource track analysis finished for all functions.
```



An example with a goto:

```
#include <stdlib.h>

int f(int x);

void main() {
    int x;
    int *m = (int*) malloc(8 * sizeof(int));
    int *n = m;
    if (x) {
        x = x + 1;
        while (x<1) {
            free((void*) m);
            x = f(2);
            x *= 4;
            x++;
m2:    n = (int*) malloc(8 * sizeof(int));
        m = n;
    }
    free ((void*) n);
}
else {
    x = 2;
    goto m2;
}
free ((void*) m);
return;
}

int f(int x) {
    return f(x*2);
}
```

[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] In analysis of vertex test3f.c:16:
- Pointer n already assigned in context
[cfganalysis] Trace details:
[cfganalysis] - test3f.c:22: Resource ID 0 [m, n]
[cfganalysis] - test3f.c:9: Resource ID 0 [m, n]
[cfganalysis] - test3f.c:8: Resource ID 0 [m, n]
[cfganalysis] - test3f.c:7 (return): Resource ID 0 [m]
[cfganalysis] - test3f.c:7: Resource ID 0 [m]
[cfganalysis] Analysis of function "main" terminated with errors
[cfganalysis] malloc/free resource track analysis finished for all functions.



And finally:

```
#include <stdlib.h>

int f(int x);

void main() {
    int x;
    int *m = (int*) malloc(8 * sizeof(int));
    int *n = m;
    if (x) {
        x = x + 1;
        while (x<1) {
            free((void*) m);
            x = f(2);
            x *= 4;
            x++;
m2:    n = (int*) malloc(8 * sizeof(int));
        m = n;
        }
        free ((void*) n);
    }
    else {
        x = 2;
        free ((void*) m);
        m = (int*) malloc(8 * sizeof(int));
        goto m2;
    }
    free ((void*) m);
    return;
}

int f(int x) {
    return f(x*2);
}
```

[cfganalysis] Computing CFG
[cfganalysis] Starting malloc/free resource tracking analysis
[cfganalysis] Starting analysis of function "f"
[cfganalysis] Analysis of function "f" completed without errors
[cfganalysis] Starting analysis of function "main"
[cfganalysis] In analysis of vertex test3g.c:17:
[cfganalysis] - Live pointer m masked
[cfganalysis] Trace details:
[cfganalysis] - test3g.c:16 (return): Resource ID 1 [m] Resource ID 2 [n]
[cfganalysis] - test3g.c:16: Resource ID 1 [m] Resource ID 2 [n]
[cfganalysis] - test3g.c:25: Resource ID 1 [m]
[cfganalysis] - test3g.c:24 (return): Resource ID 1 [m]
[cfganalysis] - test3g.c:24: Resource ID 1 [m]
[cfganalysis] - test3g.c:23 (return): No resources allocated
[cfganalysis] - test3g.c:23: No resources allocated
[cfganalysis] - test3g.c:22: Resource ID 0 [m, n]
[cfganalysis] - test3g.c:9: Resource ID 0 [m, n]
[cfganalysis] - test3g.c:8: Resource ID 0 [m, n]
[cfganalysis] - test3g.c:7 (return): Resource ID 0 [m]
[cfganalysis] - test3g.c:7: Resource ID 0 [m]
[cfganalysis] Analysis of function "main" terminated with errors
[cfganalysis] malloc/free resource track analysis finished for all functions



Summary

- We perform software assessment for the nuclear industry
 - simple smart devices
 - more complex OS kernel-based products
- Framac is a useful tool for supporting these assessments
 - Standard plug-ins
 - Special plug-ins where necessary
- Policy of open-sourcing our mature plug-ins
- Resource usage claim release plug-in
 - Initially for Heap use
- Development ongoing
 - Extension to different resource types
 - Resource balance over whole program if unbalanced function
 - User-friendly interface using GUI



-
- Thank you for your attention
 - Any questions?





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