

— PARTNERSHIP — —

# Enhance Verification using Ghost Code

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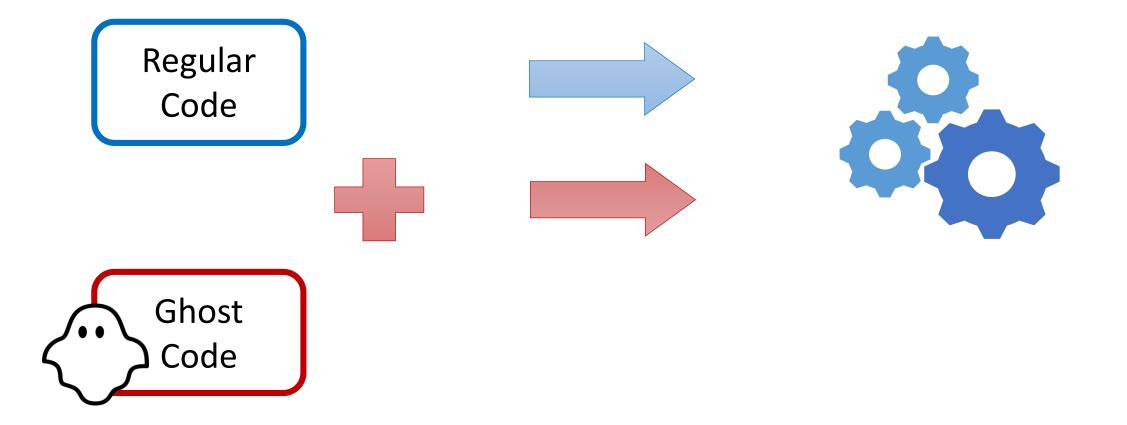


SSAS Workshop 2018

# Ghost Code, What Is It?

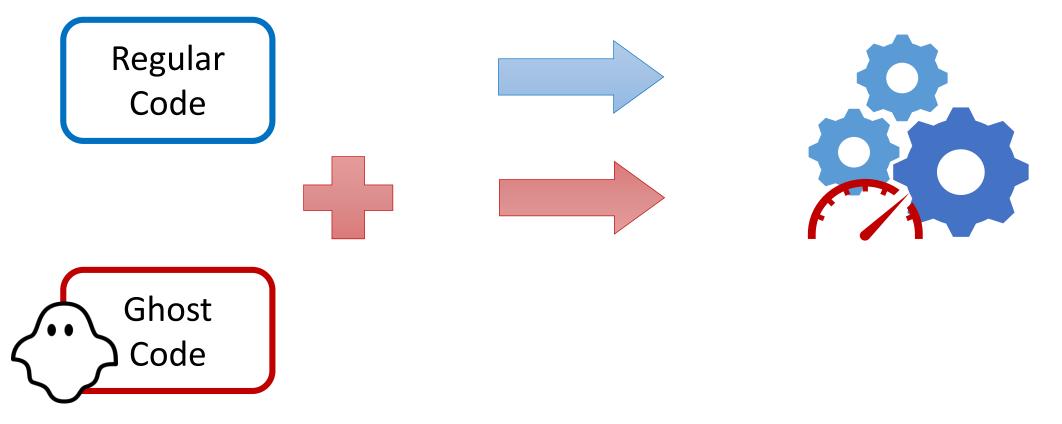
#### Ghost Code – General Definition

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- It is used to monitor execution (can terminate the program).
- Example: assertions in code / subprogram contracts

```
pragma Assert (X /= 0);
-- Runtime exception: raised Assert_Failure - failed assertion
procedure Increment(X : in out Integer) with
    Pre => X < Integer'Last,
    Post => X = X'Old + 1;
    Increment (X);
-- Runtime exception: raised Assert Failure - failed precondition
```

#### Ghost Code in SPARK

• In SPARK, all entities (variables, subprograms, types...) can be ghost.

```
procedure Do_Something (X : in out T) is
X_Init : constant T := X with Ghost;
begin
Do_Some_Complex_Stuff (X);
pragma Assert (Transformation_Is_Correct (X_Init, X));
-- It is OK to use X Init inside an assertion.
```

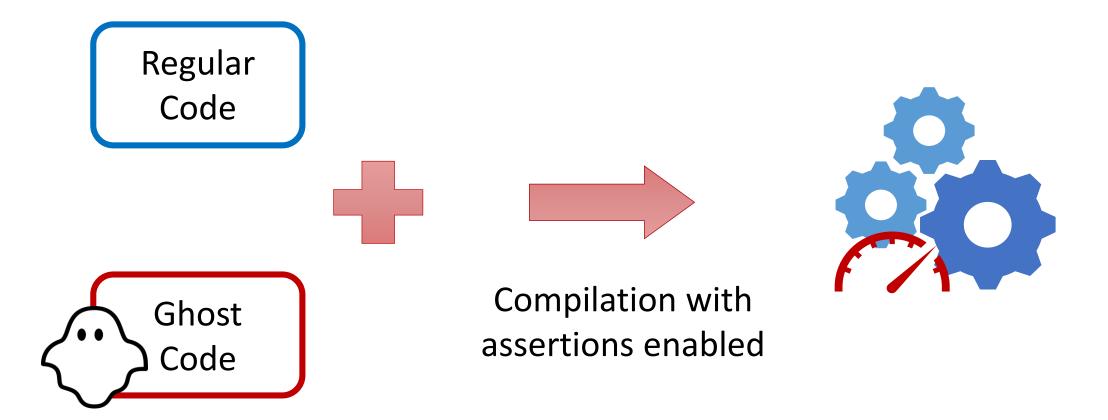
# Ghost Code in SPARK

- In SPARK, all entities (variables, subprograms, types...) can be ghost.
- The compiler detects most incorrect usage.

```
procedure Do_Something (X : in out T) is
X_Init : constant T := X with Ghost;
begin
Do_Some_Complex_Stuff (X);
pragma Assert (Transformation_Is_Correct (X_Init, X));
-- It is OK to use X_Init inside an assertion.
X := X_Init;
-- Compilation error:
-- Ghost entity cannot appear in this context.
```

#### Ghost Code in SPARK – Execution

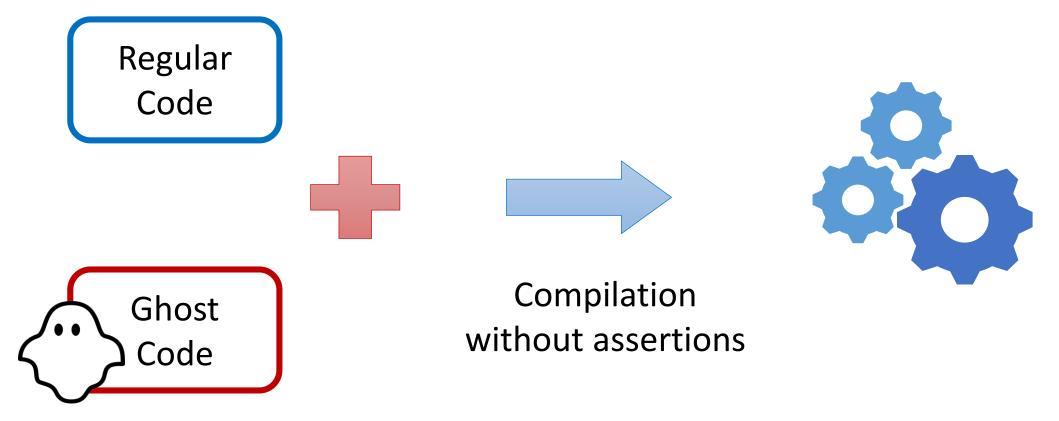
• Ghost code can be executed like normal code ...



### Ghost Code in SPARK – Execution

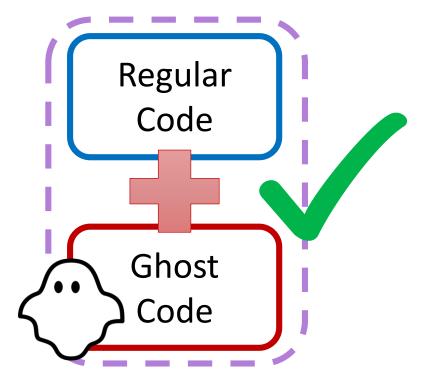
• Ghost code can be executed like normal code ...

... or can be removed at compilation.



#### Ghost Code in SPARK – Verification

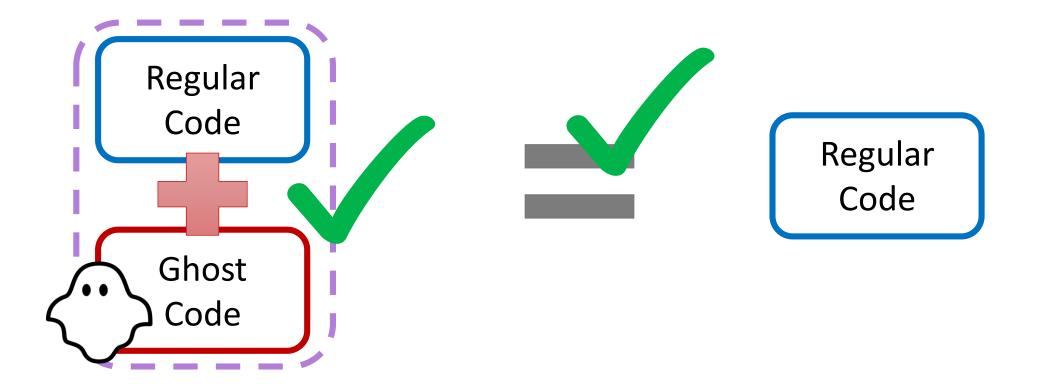
• Static verification applies to regular code + ghost code.





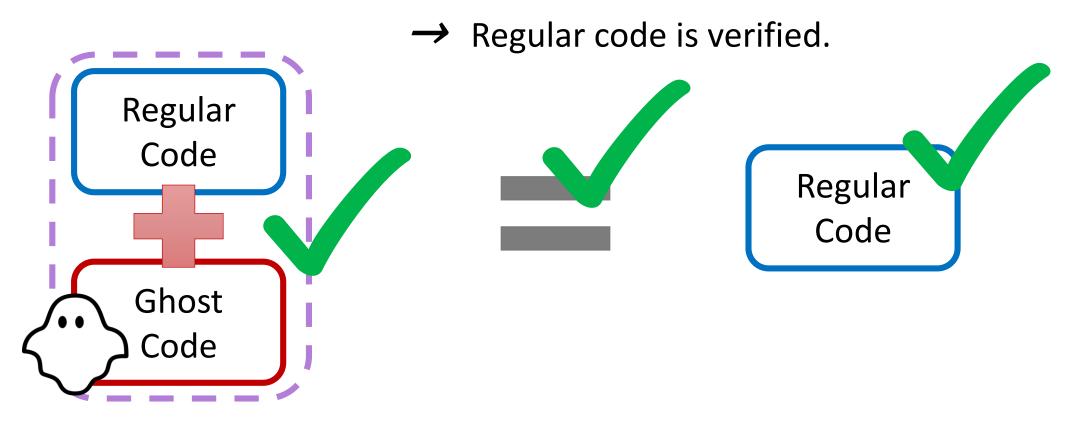
# Ghost Code in SPARK – Verification

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- SPARK also verifies that ghost does not affect regular code.



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Enhance Expressiveness in Specifications

### Specification-Only Functions

• Ghost functions are used to factor out expressions in contracts.

function Sort (A : in out Nat\_Array) with
 Post => Is Sorted (A) and then Is Permutation (A, A'Old);

```
function Is_Sorted (A : Nat_Array) return Boolean is
  (for all I in A'Range =>
      (if I > A'First then A (I) >= A (I - 1)))
```

with Ghost;

function Search (A : Nat\_Array; E : Natural) return Index with
 Pre => Is\_Sorted (A);

# Specification-Only Functions

- Ghost functions are used to factor out expressions in contracts.
- They can disclose state abstractions for specification purposes.

```
package Private_Counter is
  function Disclose_Content return Natural with Ghost;

  function Is_Max return Boolean with
    Post => Is_Max'Result = (Disclose_Content = Max);
    procedure Incr with
        Pre => not Is_Max;
        Post => Disclose_Content = Disclose_Content'Old + 1;

private
    Counter_Value : Natural := 0;
end Private Counter;
```

# Specification-Only Functions

- Ghost functions are used to factor out expressions in contracts.
- They can disclose state abstractions for specification purposes.
- Inefficient is OK if assertions are disabled in the final executable.

```
function Occurrences (A : Nat_Array; E : Natural) return Natural;
function Is_Permutation (A, B : Nat_Array) return Boolean is
  (for all E in Natural => Occurrences (A, E) = Occurrences (B, E))
with Ghost;
```

### Specification-Only Data

• Ghost variables can be used to store intermediate values of variables.

```
X_Interm : T with Ghost;
```

```
procedure Do_Two_Thing (X : in out T) with
    Post => First_Thing_Done (X'Old, X_Interm) and then
    Second Thing Done (X Interm, X)
```

```
is
```

```
X Init : constant T := X with Ghost;
```

```
begin
```

Do\_Something (X);
pragma Assert (First\_Thing\_Done (X\_Init, X));
X Interm := X;

```
Do_Something_Else (X);
pragma Assert (Second_Thing_Done (X_Interm, X));
end Do Two Things;
```

# Specification-Only Data

- Ghost variables can be used to store intermediate values of variables.
- Some properties are best expressed by constructing a witness.

```
Perm : Permutation with Ghost;
procedure Perm Sort (A : Nat Array) with
  Post => A = Apply Perm (Perm, A'Old)
is
begin
  Perm := Identity Perm;
  for Current in A'First .. A'Last - 1 loop
    Smallest := Index Of Minimum (A, Current, A'Last);
    if Smallest /= Current then
      Swap (A, Current, Smallest);
      Permute (Perm, Current, Smallest);
    end if;
```

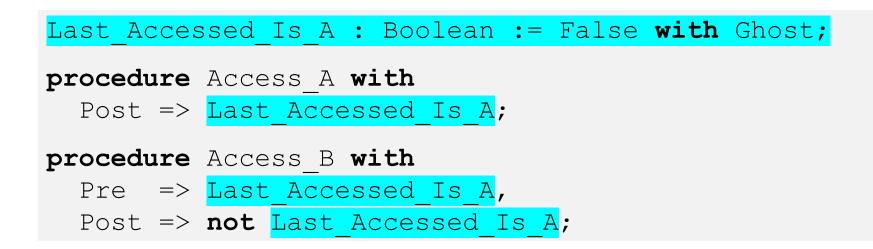
# Specification-Only Data

- Ghost variables can be used to store intermediate values of variables.
- Some properties are best expressed by constructing a witness.
- Ghost variables can also store interprocedural information.

```
History : Buffer_Of_Bool (1 .. 2) with Ghost;
procedure Count_To_Three (Is_Third : out Boolean) with
Post => Is_Third = (not Last_Value (History'Old)
and then not Before_Last_Value (History'Old))
and then History = Enqueue (History'Old, Is Third);
```

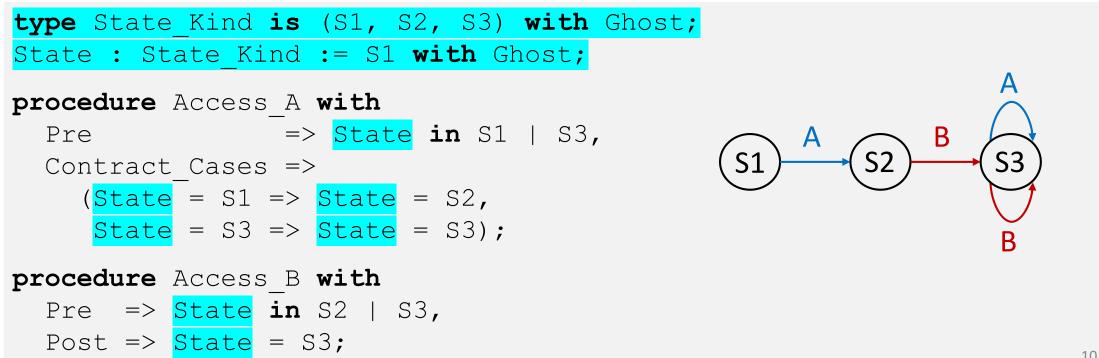
# Models of Control Flow

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- Ghost variable can also model interprocedural control flow.
- More generally, expected control flow can be expressed as an automaton.
- An invariant can link the ghost and regular states.

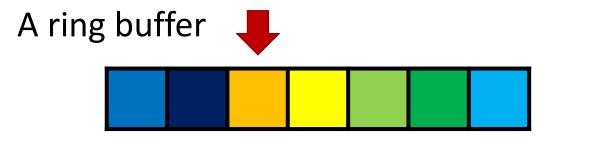
```
type Mailbox_Status_Kind is (Empty, Full) with Ghost;
Mailbox_Status : Mailbox_Status_Kind := Empty with Ghost;
```

```
function Invariant return Boolean is
```

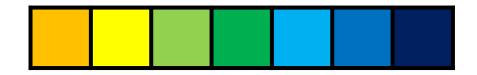
(if Mailbox\_Status = Full then Valid (Message\_Content))
with Ghost;

```
procedure Receive with
    Pre => Invariant and then Mailbox_Status = Full,
    Post => Invariant and then Mailbox Status = Empty;
```

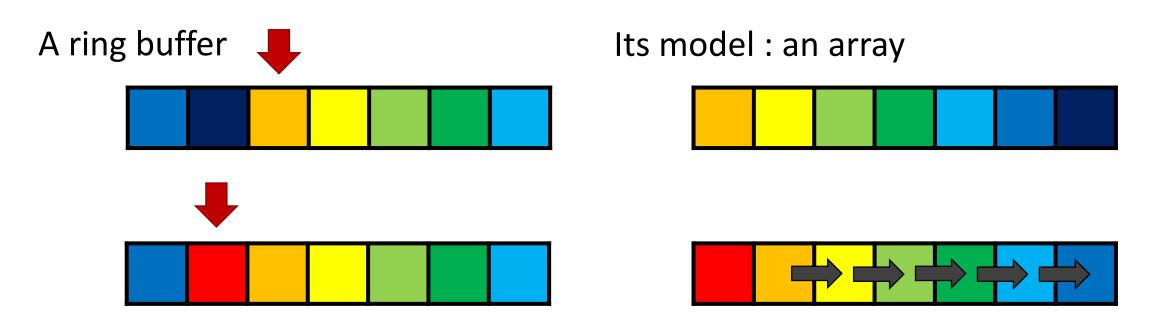
• A model is an alternative view of a data structure.



#### Its model : an array



- A model is an alternative view of a data structure.
- They are typically simpler and less efficient.



- A model is an alternative view of a data structure.
- They are typically simpler and less efficient.
- They can be stored in global variables or computed through a function.

Buffer_Content : Nat_Array;
Buffer_Top : Natural;
Buffer_Model : Nat_Array with Ghost;
procedure Enqueue (E : Natural) with
Post => <mark>Buffer Model</mark> = E & <mark>Buffer Model</mark> 'Old (1 Max - 1);

- A model is an alternative view of a data structure.
- They are typically simpler and less efficient.
- They can be stored in global variables or computed through a function.

type Buffer_Type is record;
<pre>subtype Model_Type is Nat_Array with Ghost;</pre>
<pre>function Get_Model (B : Buffer_Type) return Model_Type with Ghost;</pre>
<pre>procedure Enqueue (B : Buffer_Type, E : Natural) with</pre>
Post => <mark>Get_Model</mark> (B) = E & <mark>Get_Model</mark> (B)'Old (1 Max - 1);

• Intermediate assertions can help the tool.



pragma Assert (Complex\_Assertion);

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pragma Assert (Intermediate\_Assertion\_1);
pragma Assert (Intermediate\_Assertion\_2);



pragma Assert (Complex\_Assertion);

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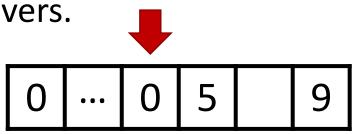
pragma Assert (Intermediate\_Assertion\_1);
pragma Assert (Intermediate Assertion 2);

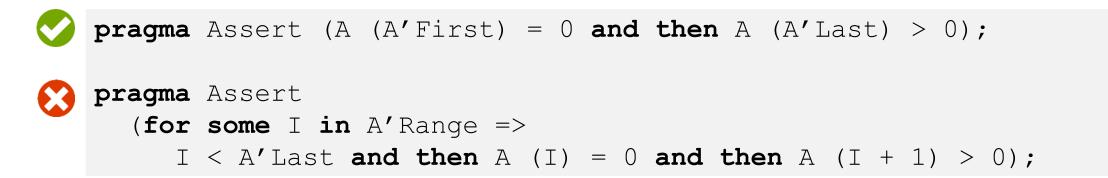


pragma Assert (Complex\_Assertion);

# Guide the Proof Tool – Provide Witnesses

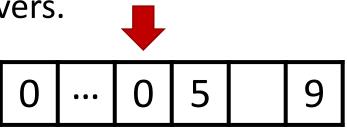
• Proving an existential quantifier is difficult for provers.





# Guide the Proof Tool – Provide Witnesses

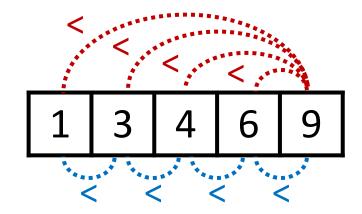
- Proving an existential quantifier is difficult for provers.
- A witness can be constructed and provided.

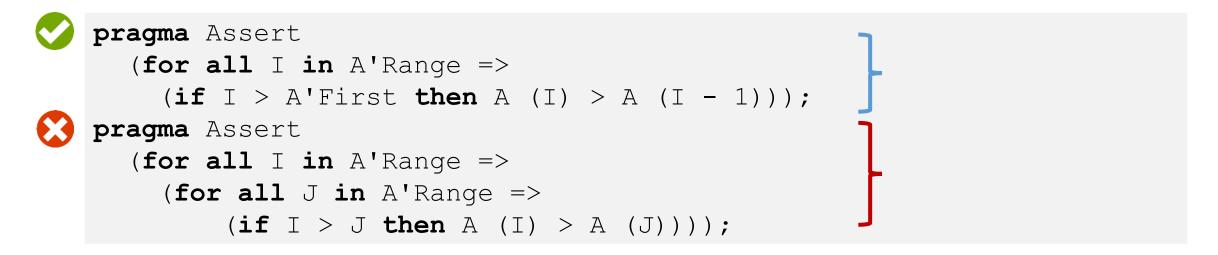


```
function Find_Pos (A : Nat_Array) return Positive with Ghost,
Pre => A (A'First) = 0 and then A (A'Last) > 0,
Post => Find_Pos'Result in A'First .. A'Last - 1 and then
A (Find_Pos'Result) = 0 and then A (Find_Pos'Result + 1) > 0;
pragma Assert (A (A'First) = 0 and then A (A'Last) > 0);
pragma Assert (Find_Pos (A) in A'Range);
pragma Assert
(for some I in A'Range =>
I < A'Last and then A (I) = 0 and then A (I + 1) > 0);
```

# Guide the Proof Tool – Proof by Induction

• Provers mostly can't perform induction.





# Guide the Proof Tool – Proof by Induction

- Provers mostly can't perform induction.
- Loop invariants allow to perform induction.

```
1 3 4 6 9
```

```
procedure Prove_Sorted (A : Nat_Array) with Ghost is
begin
for K in 0 .. A'Length loop
pragma Loop_Invariant
  (for all I in A'Range => (for all J in A'Range =>
        (if I > J and then I - J <= K then A (I) > A (J))));
end loop;
pragma Assert (for all I in A'Range =>
   (for all J in A'Range => (if I > J then A (I) > A (J))));
end Prove Sorted;
```

#### Guide the Proof Tool – Lemmas

• Procedures for lemmas have a contract but no effects.

```
procedure Prove_Sorted (A : Nat_Array) with Ghost,
Pre => (for all I in A'Range =>
                (if I > A'First then A (I) > A (I - 1))),
Post => (for all I in A'Range =>
                (for all J in A'Range =>
                    (if I > J then A (I) > A (J)));
```

### Guide the Proof Tool – Lemmas

- Procedures for lemmas have a contract but no effects.
- They must be called manually to assume the lemma.

```
pragma Assert
  (for all I in A'Range =>
    (if I > A'First then A (I) > A (I - 1)));
Prove_Sorted (A);
-- Precondition of Prove_Sorted is proved
pragma Assert
  (for all I in A'Range =>
    (for all J in A'Range => (if I > J then A (I) > A (J)));
```

# Guide the Proof Tool – Lemmas

- Procedures for lemmas have a contract but no effects.
- They must be called manually to assume the lemma.
- A lemma library is provided with SPARK for classical lemmas.

```
procedure Lemma_Div_Is_Monotonic
 (Val1 : Int;
 Val2 : Int;
 Denom : Pos)
with Ghost,
    Pre => Val1 <= Val2,
    Post => Val1 / Denom <= Val2 / Denom;
-- Proven manually using Coq</pre>
```

# Conclusion



# An Everyday Tool for Formal Verification

- miTLS<sup>1</sup> and HACL\*<sup>2</sup>: TLS layer protocol and cryptographic functions
  - Pure ghost specification in F\*
- Ironclad and IronFleet<sup>3</sup>: Verifying distributed systems
  - Ghost safety specification using Dafny
- Imperative red-black trees in SPARK<sup>4</sup>
  - Multi-layer ghost specification and ghost proofs

- 1 Zinzindohoué, Jean-Karim, et al. "HACL\*: A verified modern cryptographic library." 2017.
- 2 Bhargavan, Karthikeyan. "Attacking and Proving TLS 1.3 implementations." 2015.
- 3 Hawblitzel, Chris, et al. "IronFleet: proving practical distributed systems correct." 2015.
- 4 Dross, Claire and Moy, Yannick. "Auto-active proof of red-black trees in SPARK." 2017.

# What Ghost Code Can Do for You

- Ghost code provides provably non-interfering instrumentation.
- Ghost code can enhance expressiveness of the specification.
- Ghost code can be used for static or dynamic verification.
- Ghost code can guide the proof tool.
- Ghost code is the bridge between automatic and interactive verification.